



RLCC LEAGUE TAG COMPETITION

2026 Game Day Rules



- 1 Clubs must provide managers with a **printed team sheet** from MySideline with the correct team members (both players & staff) allocated for the game, Under 14's + – use International Single Team Sheet.
- 2 The minimum age to participate in Open Age Blues Tag Competitions is 16. The player must have turned 16 before they are eligible to participate in the Open Age League Tag competition. All applications for a 16-year-old to play Open Age Ladies League Tag must be accompanied by a letter from a local NRL Game Development Officer, or an appropriate NSWRL appointed representative, as a minimum requirement that outlines the player's ability to take part in an age group three years above their natural age group.
- 3 Managers need to present the printed team sheet & players before half time of the game before to the official sign on table to be sighted by the hosting club's Ground Manager and opposition Team Manager (this can't be done by an official of the opposing team alone.). Managers to have MySideline open and cards ready to be viewed. Players must be in number order. Players not part of the original team must be noted. Players photographs must be updated when re-registering as per RLCC Bylaws (RLCC League Tag Competitions Bylaws 71-86)
- 4 Clubs are to ensure all Players, Officials, Supporters & Members are educated on the Code of Conduct and the RLCC Tough Love in League Policy. Clubs are responsible for their Coaching staff & Spectators.
- 5 Hosting Clubs should have a minimum of 1 x Ground Manager within the official time keeping area to oversee the timekeepers and both player benches. Any issues arising from a match should be directed immediately to a ground manager. Additional ground managers are recommended for spectator control and issues arising outside of the official timekeeper's area.
- 6 All matches will be 2 x 20-minute halves. Half time in all matches is a maximum of 5 minutes.
- 7 Replacement rules apply the same as during the Competition, if you are confused about any, check NSWRL Policies & Procedures & RLCC By-Laws online at rlcc.org.au Players backing up from another age or division are not permitted to play before or play more game time than a designated fit player of that team. A breach of this rule can result in an appeal and the win awarded to the opposing team.
- 8 No spectators are allowed in the roped or fenced off area at any final series games. NO INJURED or SUSPENDED players are allowed to sit on the bench. Anyone entering the roped off area on a field must be wearing fully enclosed shoes (sandals, slides, thongs and crocs are not permitted)
- 9 No time off will be allowed during regular season competition matches.
- 10 Clubs MUST have the correct Sports Trainers for each of their teams playing as per NRL On Field Policy. First, Responder Sports Trainers (Green, Blue and Orange shirts) are not permitted to run water or messages to players and cannot perform the role of both a League Safe and Sports trainer. They can run water at a break in play i.e. after a try scored, injury. They may run the kicking tee.
- 11 Leaguesafe Trainers MUST wear a yellow LEAGUESAFE shirt/vest. They are not to linger on the field. They are to deliver messages, assist with interchanges & administer water as per the NRL On Field policy. Only two Leaguesafe trainers are permitted for 13s up.
- 12 There is no yellow shirt Tee runner. Tee runners are only allowed to run the tee. Teams are encouraged to have ballboys. The tee runner can only deliver the tee and a drink for goal conversions only, the Leaguesafe trainer must retrieve the kicking tee from any penalty goal attempts and any restarts. The tee runner must be a minimum of 10 years of age.
- 13 Clubs MUST provide touch judges for each game/all grades and each touch judge needs to be a minimum of 14 years of age or 2 years older than the team they are officiating
- 14 Instructions being called out from the bench are not permitted by anyone. Trainers are not allowed to call instructions from the sideline either. Any Team or Club officials not obeying this will receive one warning. A second breach will see the person removed to outside the roped area.

- 15 Coaches & trainers must stay at their allocated bench area and be always seated, they are not permitted to walk the sideline. Trainers may only walk the sidelines when completing an interchange. Any Team or Club officials not obeying this will receive one warning. A second breach will see the person removed to outside the roped area.
- 16 The appointed team coach and/or trainer cannot be changing positions and/or running the line to be a touch judge, where they are giving instructions
- 17 Coaches CANNOT run water (act as a trainer). You cannot turn up to a game with just the coach. Likewise, you cannot turn up to a game with no qualified coach. The match cannot be played without a coach present.
- 18 Coaches are not to approach a referee.
- 19 Interchange players cannot take the field until the player they are replacing has come off the field & crossed the sideline. Unlimited interchange will apply for all competitions. Players entering the field must not already be wearing tags.
- 20 Teams may only have the maximum number of players allowed to participate in each match, as outlined above, dressed for a match Up to a maximum of seventeen (17) players are allowed to participate in each match. This includes the starting eleven (11) and up to six (6) reserves.
- 21 Teams may only have the maximum number of players allowed to participate in each match, as outlined above, dressed for a match (i.e. where the maximum number of players is 19, a team cannot dress 20 players for a match).
- 22 All competition matches may be subject to Match Review and Judiciary
- 23 Players being sent off (not sin bin), or where an ambulance is required for an injured player, the Ground Manager or hosting Club Secretary should send a text notification through to RLCC Junior/Senior Chairperson.
- 24 Where there has been an incident involving club officials or spectators, clubs are required to send through a written report (Ground Manager's report) to RLCC within 2 days of the incident.

SIN BIN

When a player is SIN BINNED, they are required to sit out of the game for 10 minutes. When the player leaves the field, they should sit in a DESIGNATED PLACE that is not on their team's reserve bench but is in the vicinity of the scoring table. The **Ground Manager** should ensure that the player remains in their designated place behind the timekeeper's area (separate seat) for the entirety of their sin bin period. The player must not interact with the bench or spectators or shout out. The SIN BIN CLOCK should be started when the Referee signals time back on. Should the sin bin period extend over the half time break then the SIN BIN CLOCK should be stopped at half time and started again when play recommences. The player should be notified when there is one (1) minute remaining on their SIN BIN CLOCK. When the player retakes the field, they should do so in an ON-SIDE POSITION. The sin bin should be marked against the player on the SIGN ON SHEET.

SEND OFF

When a player is SENT OFF, they are not able to take any further part in the game. The player should be directed to LEAVE THE ENCLOSED PLAYING FIELD and REMOVE THEIR PLAYING JERSEY immediately. The send-off should be marked against the player on the SIGN ON SHEET. The **Ground Manager** should ensure that the player DOES NOT RE-ENTER the enclosed playing field. The **Ground Manager** should also maintain harmony between any sent off players and their opposition when the game is finalised, and all players leave the enclosed playing field area.